**Xenon Updates (11/30/18)**

* Added a sign-up page for student. Must sign up with GGC email address.
* Added a pre-made method (sha1) to allow the user password to be hidden when creating a login profile.
* Added a login page for students to login to their account.
  + Once logged-in a Stats button will appear for the student to access the Stats page.
* Added a Statistics page(stats) which can only be accessed by a logged in user. Stats page will be used to display the user score and time per level.
* Created global variables and a method (elapsedTime) to allow the amount of time played in a level. Located in preload.
* Created global variables and a method (storeStats) to allow stats to be recorded in the database. A variable called playerName is used to store the user’s email and specify the user to be updated in the database. Located in preload.
* Added to elapsedTime method all levels to record time when the level changes or when the level is lost.